**Game Manual:**

GO TIME! -  is a 3D JavaScript game, which is included three.js library. This game places you to 3D integrated world, where you will be in the dark space and the only way to win this game is follow rules  and collect as much purple crystals as you can BUT be careful with orange ones because you can lose and stay in space forever.

Ready?

cause it’s go time….!

**Features of the game:**

• Score of the distance

• Collecting crystals

• Levels system

• High/Low speed, which is depended on level

• Mouse arrow control system

• 3D integration minimal interface

**How to play and install:**

* Download zip files
* Unzip files
* Open files in the program Visual Studio Code
* Open file main.html in any browser and the game will be started
* Use your mouse arrow(up, down) to move a flying object
* Be careful with orange spheres
* Collect purple crystals to have enough fuel to move

**What will be available in the second release of the game:**

* new characters, which you can buy for crystals
* music
* ability to change the theme of the game

**Link to the promo video of the game:**

<https://youtu.be/xT51hwZB2Wc>